

Town and Country Planning (General Permitted Development) Order 1995

Town and County Planning (General Permitted Development) (Amendment) (England) Order 2015

Notice of confirmation of Article 4 (1) Direction relating to planning controls over E(g)(iii) light industrial to C3 (dwellinghouses) for those areas currently exempt

Notice is hereby given that Stevenage Borough Council ("the Borough Council") has confirmed a Direction made on 14 July 2022 under Article 4(1) of the Town and Country Planning (General Permitted Development) Order 2015, as amended, under the power conferred on them by Article 3 of the said Order. Representations concerning the Article 4 Direction were invited between 20 July 2022 and 17 August 2022. Representations received during this period have been taken into account by the Borough Council.

The Directions relate to development comprising the change of use of a building from a use falling within Class E(g)(iii) light industrial for those areas currently exempt to a use falling within Class C3 (dwelling house) and removes permitted developments rights under Class O E(g)(iii) Part 3 to schedule 2 of the General Permitted Development Order for this type of development from the date when the Direction comes into force.

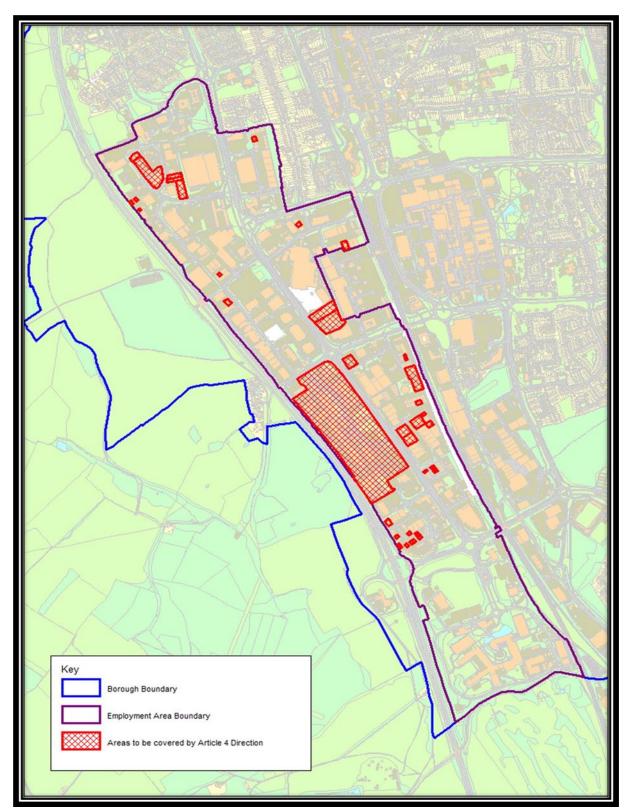
The Article 4 Direction will come into force on 16 December 2022.

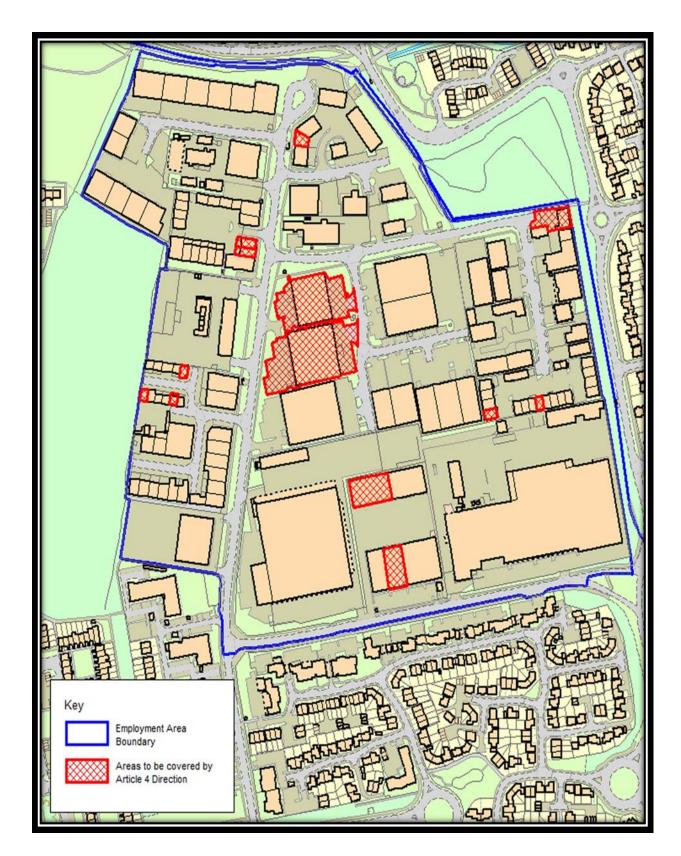
A copy of the Direction, including a map defining the area covered, can be viewed at Stevenage Borough Council Offices in Danestrete, Stevenage Central Library at Southgate and the Old Town Library at 38 High Street or on the Council's website at <u>www.stevenage.gov.uk/</u>.

Matt Partridge Chief Executive

Dated 16 December 2022

Confirmation of Direction: Change of use from Class E(g)(iii) light industrial to Class C3 (dwellinghouses) for those areas currently exempt in Gunnels Wood Employment Area





Confirmation of Direction: Change of use from Class E(g)(iii) light industrial to Class C3 (dwellinghouses) for those areas currently exempt in Pin Green Employment Area